

**AN ORDINANCE AMENDING THE PERSONNEL
RULES AND REGULATIONS
(VACATION ACCRUAL AND USAGE – NON-UNION PERSONNEL)**

WHEREAS, on November 14, 2006, the City Council adopted Ordinance 06-48 adopting the Personnel Rules and Regulations; and

WHEREAS, the City Council wants to amend certain sections of the Personnel Rules and Regulations relating to use of vacation time and vacation carry over, most recently amended by Ordinance #10-37, on November 2, 2010;

NOW, THEREFORE, BE IT ORDAINED, by the City Council of the City of Rolling Meadows, Illinois, as follows:

SECTION ONE: Ordinance No. 06-48, an Ordinance relating to Personnel Rules and Regulations, is hereby amended by adding the following paragraphs:

Starting with the adoption of this ordinance and applying to those employees not covered under a collective bargaining agreement hired after the date ordinance #10-37 (11/2/10), the maximum number of vacation hours that an employee may carryover into a new anniversary year shall be forty. Any vacation hours to be in excess of the permitted forty shall be forfeited without pay.

Years of Completed Service	Hours of Accrual Vacation	Anniversary Carryover Hours Allowed
0-5 years	80 hours	40 hours
6-15 years	120 hours	40 hours
16-25 years	160 hours	40 hours
After 25 years	200 hours	40 hours

SECTION TWO: All ordinances and resolutions in conflict with the provisions of this Ordinance be and the same are hereby repealed.

SECTION THREE: This Ordinance shall be in full force and effect from and after its passage and approval as provided by law.

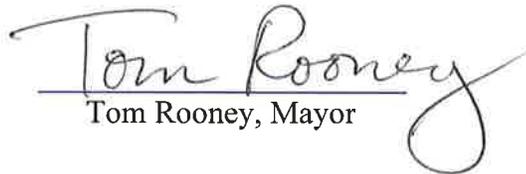
SECTION FOUR: This Ordinance shall be printed and published in pamphlet form by order of the City Council of the City of Rolling Meadows.

YEAS: Cannon, Judd, Banger, D'Astice, Veenbaas

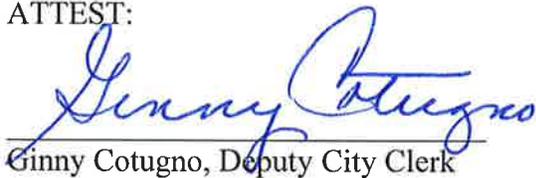
NAYS: Prejna, Majikes

ABSENT: 0

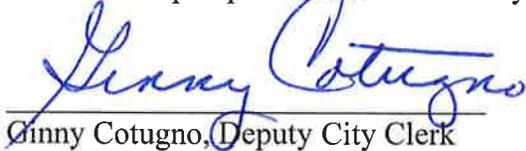
Passed and approved this 14th day of July 2015.


Tom Rooney, Mayor

ATTEST:


Ginny Cotugno, Deputy City Clerk

Published in pamphlet form this 15th day of July, 2015.


Ginny Cotugno, Deputy City Clerk