

**AN ORDINANCE ADOPTING SALARY INCREASES FOR
EMPLOYEES OF THE CITY OF ROLLING MEADOWS
NOT SUBJECT TO COLLECTIVE BARGAINING**

WHEREAS, pursuant to sections 3.1-50-10 and 3.1-50-20 of the Illinois Municipal Code (65 ILCS 5/3.1-50-10, 5/3.1-50-20) and Section 2-230 of the City Code of the City of Rolling Meadows, the City Council of the City of Rolling Meadows is authorized to fix the salary or other compensation of its municipal employees by ordinance; and

WHEREAS, pursuant to the Personnel Rules and Regulations of the City of Rolling Meadows, the City Manager has reviewed and made recommendations on the compensation of employees of the City not subject to collective bargaining (non-union employees), for Fiscal Year 2023, and recommends an increase in the salaries or pay rates for said non-union employees of 3.0% effective January 1, 2023; and

WHEREAS, the City Council has reviewed the recommendation of the City Manager and has determined that it is advisable, necessary and in the best interest of the City to authorize a pay increase to non-union employees of the City.

NOW, THEREFORE, BE IT ORDAINED by the City Council of the City of Rolling Meadows, Illinois, as follows:

Section 1: The facts and statements contained in the preambles to this Ordinance are found to be true and correct and are hereby adopted as part of this Ordinance.

Section 2: The City Council hereby authorizes and approves a 3.0% increase to the current salaries or pay rates of City employees not subject to collective bargaining, effective January 1, 2023.

Section 3: This Ordinance shall be printed and published in pamphlet form by order of the City Council of the City of Rolling Meadows, Illinois.

Section 4: This Ordinance shall be in full force and effect from and after its passage, approval and publication as provided by law.

AYES: Sanoica, McHale, O'Brien, Bisesi, Reyez

NAYS: 0

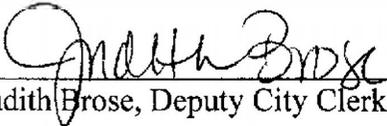
ABSENT: Budmats, Vinezeano

Passed and approved this 20th day of December, 2022.



Joe Gallo, Mayor

ATTEST:



Judith Brose, Deputy City Clerk